



KEY

- APPLICATION BOUNDARY
- CHARACTER AREAS
- TREES AND VEGETATION
- EXISTING BUILDINGS
- PROPOSED BUILDINGS
- WALLS, FENCING, GATES AND RAILINGS
- FOOTPATHS
- RAMPS
- STEPS
- PARKING

AECOM

PROJECT

CRYSTAL PALACE PARK

CLIENT

Bromley
THE LONDON BOROUGH
www.bromley.gov.uk

- 2019 Regeneration Plan - Proposals**
- Park Infrastructure (Park-wide)**
- Remove clutter including redundant signage and fencing.
 - Remove parking in the centre of the park, restore to parkland and provide parking on the edge of the park.
 - Improve wayfinding.
 - Improve pedestrian routes and paths, and entrances.
 - Provide limited low energy lighting to illuminate key pedestrian routes and structures.
 - Restore historic views where possible.
 - Introduce a SuDS system to reduce surface water discharge from the park and local flooding.
 - Enhance habitat diversity throughout the park and enable ecology corridors.
- Paxton Axis**
- Where possible return the route of the Paxton Axis to its original ground levels along the spine of the park.
 - Continue the Paxton Axis onto the Italian and Palace Terraces to re-connect the central unifying feature of the park.
 - Open up Penge Gate for form continuous route through the park from Penge to Crystal Palace Park Parade in the west.
- Anerley Hill Edge - Area A**
- Improve pedestrian access between Norwood Triangle and Crystal Palace Station.
 - Renovate the Anerley Hill and Norwood entrances.
 - Construct Capel Manor College on the Anerley site and integrate into the park.
- Palace Terrace - Area B**
- Conserve, repair and reinstate the original entrance into Crystal Palace from Crystal Palace Parade.
 - Level and create low maintenance gardens on the Upper Palace Terrace.
 - Investigate potential creation of a cultural space which integrates with the renovated Crystal Palace Subway.
 - Form a grass wildflower embankment on the Lower Palace Terrace and develop a serviced area to facilitate events on the Italian Terraces.
- Italian Terraces - Area C**
- Conserve and repair the terrace walls and replace missing balustrades and copings.
 - Relocate the bust of Paxton to its original location on the Lower Italian Terrace and mount on new plinth.
 - Restore the remaining statues and relocate those in storage.
 - Create a grass-surfaced event space on the Lower Italian Terrace.
- Transitional Landscape - Area D**
- After removal of parking re-contour to create a gentle undulating landscape.
 - Re-establish parkland with intermittent trees within grass.
- Tidal Lakes - Area F**
- Renovate the dinosaurs and their setting.
 - Enhance Penge Gate car park.
 - Create new dinosaur themed play area.
 - Construct Capel Manor College on the Farm site and integrate into the park.
- Cricket Ground - Area G**
- Construct the Sydenham Villas residential development.
 - Renovate Sydenham Gate car park.
 - Form a new play area, close to Sydenham Gate.
 - Create a new maintenance depot with the relocated maintenance building.
 - Remove the existing play area.
 - Create a new Information Centre.
- English Landscape - Area H**
- Provide a new coach park accessible from the Rockhills entrance to service events in the park.
 - Construct the Rockhills residential development and provide new car park.
 - Include community centre within the Rockhills development.
 - Remodel and restore areas currently excluded from the park back to parkland.
 - Explore potential new uses for Westwood Gate toilet block.
 - Renovate the setting of the Concert Platform and improve drainage.
 - Create new play area.

ISSUE/REVISION	
31/01/20	PLANNING ISSUE
I/R	DESCRIPTION
PLANNING STATUS	
CONTEXTUAL	
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